

ISCA Games 2024

Rules and Regulations Badminton



1. LAWS OF THE GAME

The competition shall be conducted in accordance with the existing laws of the games as approved by the BWF.

2. REPRESENTATION

Each team may be represented by 6 male and 4 female players (with a maximum of 10 reserves).

3. COMPETITION RULES

 No repetition of players is allowed i.e each team shall have a minimum of 10 players.

All teams are requested to turn up punctually. Team captains must hand in a list of their line-up to the convenor ten minutes before the match commences. A team which fails to submit the line-up before the scheduled time shall concede a walkover, unless an extension of time is agreed upon by the opposing team.

If a player fails to turn up at the scheduled time for his match, he may be replaced by another player not already in the line-up subject to the agreement of the opposing team, otherwise his match is forfeited.

b) If time does not permit, the conveners can decide to cease games when the winner of the tie has been determined (i.e. team score is 3-0 or 3-1) and not play the remaining games.

4. SCORING

- a) Each match shall be played on a "best of 3 games of 21 points" basis.
- b) Each team shall be umpired strictly under the rules of the game.
 - (i) For the Round Robin Stages, teams that are playing matches are required to provide linesmen and umpires for the other matches that are going on at the same scheduled time.
 - (ii) For semi-finals and finals, teams are to only provide linesmen as there will be official umpires.

5. ROUND ROBIN STAGE



- a) Two points are awarded to the winning team. No points will be awarded to the losing team. In the event of a tie, one point will be awarded to each team.
- b) Should there be a tie in points between two teams when determining teams to proceed to the knockout stage; the winner of the tie between the teams concerned will be awarded the higher placing. If more than two teams have equal points, the position shall be established by considering the difference of
 - (i) the matches for and against;
 - (ii) the sets for and against;
 - (iii) the points for and against, in the tie among the teams having equal points. If the tie still persists, classification will be made in the same order taking into account of all the matches played.
- c) The team receiving a walkover shall be awarded a score of 5-0.

6. REFRESHMENT

All teams are to provide their own refreshments.